



Jamstix Drummer Reference

This reference describes all drummers available with Jamstix 3 Studio and the six MiniPaks as of December 2012.

Aaron

This model approaches the modern gospel drummer with fast, intricate triplet fills and elaborate hihat work. There is a 'Gospelize' groove option that instantly transforms any style and we encourage you to experiment with it. The model also offers various accents including a unique fill extender that continues a previous fill into the following bar as an accent.

Animal

This model is inspired by the 'Animal' from the Muppets band. Use the 'Crazy Left' and 'Crazy Right' sliders to get his respective arms going way beyond what is called for... While this model is mainly for fun, it can be quite handy for short parts that require unusually active drumming.

Brush Player

This drummer specializes in snare brushing and should be used with brush kits and (usually) shuffled rhythms (swing).

Carmine

This drummer produces massive fills and offers unique accents, such as a rudiment overlay of hihat and snare and light, steady kick 8th notes. By default, the model shanks all hihat notes for a full, aggressive tone. Highly recommended for straight, heavy hitting and also for rock shuffles.

Carter

This is an in-depth model of a very talented and sophisticated drummer. This drummer offers several elements that directly affect rhythm generation such as 'Broken Hats' and 'Funky Hats'. He also has a large number of accent habits involving kick, hihat, high toms and jam blocks. Fill habits include the use of intricate 4 stroke rolls.

Chad

This drummer provides a mix of hard hitting rock and funky sophistication. There are unique fills and accents as well as several groove-altering options. Choose this drummer when you have a strong rock groove that needs to be "funked up".

Charlie

This drummer model tends towards very straightforward and precise grooves. There is a "Simplifier" element that will actually filter out 16th notes, which can yield very interesting results when used with a complex, funky style. A very distinct characteristic of this drummer is the skipping of the hihat when a main snare hit is played as well as several classic fill habits from the 60s and 70s.

Danny

A skillful and eclectic drummer model with loads of accent functions, unique fill characteristics and controllable snare/hihat to tom routing. Try this one out with any style but start with the 'Prog Metal' with which it pairs extremely well for that odd time feel in 4/4.

Darren

This drummer plays very consistently and on-beat with special patterns that approach the busyness and precision of drum machine loops. Use 'Force Groove' and 'Purge Groove' to overlay the style kick/snare pattern with unique 2-bar patterns. There are also many accent options and hihat modifiers to give you a wide range of groove-morphing capabilities with this drummer.

Dave

This drummer is capable of sophisticated groove shifting, intricate accents and lightning fast fills. Extensive controls allow you to adjust his behavior from restrained to over-the-top funky. In fact, this drummer can turn almost any style into something funky.

Gari

This drummer has the unique capability to turn ANY groove into a LINEAR groove by altering notes so that there is (almost) always only one hit per time pulse. This ability is broken down into several behaviors so that you can achieve new and unique variations to this theme. Gari can also route some or all hihat notes to the toms for a more complex pattern. Please see the 'LinearFunk' MiniPak manual for more details.

Handy

This player is designed for use with Jamcussion to control the three percussionists. The model offers simple accents and a tighter timing than 'Percy'.

James Stix

This drummer emulates the behavior of Jamstix 1 and offers a very good general-purpose model. He has a switch rule for snare head to side on low power as well as a switch rule for hihat to ride on high power. He also uses an all-purpose timing feel with a deep laid-back snare pocket, lesser delay on hats and kick and a small delay on other sounds. Pocket depth also varies with groove weight to achieve a natural feel with a wide variety of grooves. This drummer also offers basic dynamic variations and a range of subtle accents, such as open hats, double 16th hats, snare bounces and accent cymbals.

Jason

This drummer combines a variety of metal drumming techniques along with very capable double bass. He is very precise concerning timing at the default settings and offers a wide range of accents to spice up any groove. You can get very interesting performances by letting this capable model lose on non-metal styles, such as latin rhythms or a 'March'. Furthermore, any rock style will be 'metallified' with this drummer model so experimentation is highly recommended.

John

This drummer has very interesting groove habits, accents and fill strategies. A special emphasis is given to triplet-based accents and fill patterns.

Keith

This drummer can turn any style into a wild and crazy drum bonanza. Hammering 8th kick notes, fill-like accents, merciless crash riding and straight-forward snare/tom fills are at your disposal. Of course, you can also tame this drummer and turn him all the way down to a restrained rock drummer.

Lars

This drummer has an aggressive style with unique fill characteristics. You won't find fancy accent embellishments here but plenty of power and speed options, such as playing of the hat notes on Tom 5 and replacing snare notes with Tom 3 and the 'Speed' slider, which will infuse any style with double-time kick/snare elements (try this with a Bossa Nova just for kicks).

Latino

This drummer can add latin flavor to any style! You can adjust the amount of groove shaping and also the degree and style of the added hand percussion elements. If you are using him with a latin style, you may want to use the 'No Perc' preset to let the hand percussion of the style be unchanged. Then again, you may not...

Loopey

This is a simple model designed for breakbeats. This drummer will not add any accents except for sporadic cymbal hits and not modify groove notes at all. It will give you timing/velocity feel as needed to humanize the groove. Please note the presets, which include precision mode, amateur mode and a deep pocket mode.

Machine

This model is for use with electronic styles where a more 'drum machine'-like behavior is desired. It disables the limb transition time logic and has no timing or power variations.

Marcher

This drummer can add various marching snare flavors to the chosen style and also excels at fast double-stroke rolls during fills. The key is the 'Marching Snare' accent control. Adjust the power and the priority to merge the snare pattern into the groove as desired. With high power and high priority (low PRIO value), Marcher will take over the hands of the drummer while leaving the feet to perform what the style demands. With low power and low priority (high PRIO value), he will leave the style intact and just delicately sprinkle snare notes into the free space the style allows.

Mark

This drummer model makes full use of all that the Jamstix 2 engine has to offer. It features groove alteration, such as skip kick and hihat dynamics as well as snare/hihat redirection to toms. It also provides an extensive range of accents, including complex hihat techniques and special downbeat accents. Finally, fills are composed with various unique fill elements.

Mel

Solid 80's style drumming that goes best with a strong kit, such as 'Boom Big'. This model offers unique options, such as cowbell and forced 16th hihats that can be used with any style. Fill behavior is marked by solid tom runs.

Mike

This model supplies a variety of kick drum accents as well as combo accents of kick, hihat and ride. It also sports a large number of unique fill elements that yield complex and intricate fills. Overall, this drummer will add intensity and complexity to any style.

Neil

This drummer likes to mix sophisticated triplet feel elements with aggressive simple elements in his fills and spices up grooves with a variety of accents. Can be paired with any style without overpowering the natural feel of that style.

Noah

This drummer model aims at Nu-Metal but can be used with any style. Special features include the use of 8th and 16th open hats into kicks, combo accents of toms and double bass as well as trailing left hand hihat accents and double tom hits into the next bar for extra emphasis. The intricate hihat accents can add sophistication to any style while the tom accents add aggressiveness. This can yield interesting results with any number of styles.

Percy Dancer

This model is not exactly a percussionist but more a dancer that is perfect for use with Flamenco styles and kits.

Percy Udu

A percussionist model geared towards Udu Utar concerning accents and fills. We recommend you use this model with all Udu-heavy Jamcussion performances.

Percy

This player is designed for use with Jamcussion to control the three percussionists. The model features complex accents, note doubling, flams and, by default, a loose timing.

Peter

This drummer is best used with jazz and swing styles. The model features a variety of jazz-based snare accents that can be used in lieu of a dedicated groove snare. The fill behavior is also geared toward jazz using triplets, paradiddles and six-stroke rolls.

Phil

This drummer uses very recognizable fill patterns and techniques, while otherwise staying true to whatever the underlying style is. A unique accent habit of this model is the placement of single low-volume snare bounces in front of kick notes.

Roger

This drummer uses hard hitting fill techniques and is otherwise very recognizable with his habit of slightly opening the hihat on the backbeat and then choking it a 16th later with the hihat pedal.

Silent

This player does not create or modify any notes and can be useful when the performance is supposed to be completely hand-edited.

Simon

This drummer offers you a huge amount of groove-altering capabilities and expressive accents. Fills are hard, tom-heavy and sometimes blindingly fast.

Steve

This drummer has some interesting groove and accent habits, including the ability use the hihat foot pedal on shuffled hihat notes instead of stick, long open hihats on snares, single ride bell accents on heavy beats and the ability to skip right hand hihat notes during 16th patterns.

Stewart

This drummer is characterized by complex hihat work, snare flams and syncopated kicks. He also has various unique fill patterns. Fully utilizing his groove and accent habits will greatly affect the underlying style and can yield very interesting results. This drummer also defaults to a 'driving' groove feel that is slightly ahead of the beat, which can of course be adjusted to taste.

Tony

This model is a hard-hitting rock drummer with strong fills and straight-forward accents. Use the 'Boom' kit for maximum impact but the model also works very well with more subtle kits.

Will

Will is a straight-forward rock drummer with on-point timing and simple fills. However, he also offers unique groove shaping capabilities. Use 'Kick 8s' to add steady 8th note kicks on top of the style. You may want to add 'Purge Kicks' to eliminate any kicks on strong snare hit. The 'Force Snare' options lets you add unique snare patterns on top of the groove with 'Purge Snare' removing all or some of the original style snare notes.